Teams

• Games are played between two teams. Each team has a maximum of 15 and a minimum of 6. No more than 9 may be on the field at any one time.
• Players once substituted may return during the game, but batters only in the position of their original number.

Batter

• Wait in the backward area well away from 4th post
• If out, wait in the backward area well away from 1st post
• You will have one good ball bowled to you
• No ball if:
  - Not smooth underarm action
  - Ball is above head - below knee
  - Ball bounces on way to you
  - Is wide or straight at body
  - The bowlers foot is outside the square during the bowling action
  - You can take or run on a no ball, but once you reach 1st post you cannot return. You score in the normal way.

Running around the track (please carry the bat)

• If you stop at a post you must keep contact with the post, with hand or bat. If you don’t the fielding side can stump the following post to put you out
• You can run on to a post even if it has been previously stumped (you don’t score if the post immediately ahead has been stumped)
• When the bowler has the ball in his square you cannot move on, but if you are between posts you can carry on to the next
• You cannot have two batters at a post. The Umpire will ask the first to run on when the second one makes contact
• At a post you do not have to move on for every ball bowled

Scoring

• 1 Rounder if ball is hit and 4th post is reached and touched before next ball is bowled
• ½ Rounder if ball is hit and 4th post reached on a no ball (you can’t be caught out)
• ½ Rounder if 4th post reached without hitting the ball
• ½ Rounder if ball is hit and 2nd post reached and touched before next ball is bowled - but if you continue this run and are put out before reaching 4th post, the score will be nullified
• Penalty ½ Rounder for an obstruction by a fielder
• Penalty ½ rounder for 2 consecutive no balls to same batter
• 1 Rounder for a backward hit if 4th post reached (you stay at 1st while ball is in the backward area)

Out when

• Caught
• Foot over front/back line of batting square before hitting or missing a good ball
• Running inside post (unless obstructed)
• The post you are running to is stumped
• You lose contact with post during bowlers action when he has possession in the square
• You overtake
• You obstruct (you have right of way on track only)

Rule books with the full rules at £3 members and £5 non members can be obtained from www.roundersengland.co.uk.

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